<font size=3>WCS Server</font><br /><font size=-3>Posted by W@rzi - 14 Dec 2010 12:55</font><br /><font size=-3> </font><br/>br /><font size=-1><br />Hello all,<br /><br /><br /><br />some students of my university and i bought a server for our lan-partys. We made a normal cs-server on it. Now we tried to make a wcs server on it, but it didn't worked. We tried a introduction from the internet with the same result. Maybe the admin, who made the TWK WCS Server can give me a guidance how to make it, or can give me a link of a website where it's explained well (in englisch or in german).<br /><br /><br /><br />Thank you <img class="ksmiley" src="http://www.twkgaming.com/components/com\_kunena/template/default/images/emoticons/e moticon-0100-smile.gif" alt="" /></font><br /><font size=-3><br ====<br /><br /></font><br /><font size=3>Re: WCS Server</font><br /><font size=-3>Posted by jonpeter001 - 22 Jun 2011 11:10</font><br /><font </font><br /><font size=-1><br />WCS size=-3> must be enabled in the threddsConfig.xml configuration file before it can be used. This is done by adding an allow element to the WCS element as follows:<br /> <br /> < /> true<br /> <br /> ...<br /> <br /> <br /> <br /> <br /> <br /> once WCS is enabled, datasets can be configured to have a WCS access method in the TDS catalog configuration files similar to how other services are configured. The service element's serviceType and base attribute values must be as follows:</font><br /><font size=-3><br 

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