html5
Posted by Tunes - 13 Apr 2010 18:19

just take a look

googlewebtoolkit.blogspot.com/2010/04/lo...no-plugin.html"
onclick="window.open(this.href);return false;

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Re: html5
Posted by liger - 13 Apr 2010 23:32

yes, but can it run crysis?

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Re: html5
Posted by TheBlackWaltz - 14 Apr 2010 10:27

liger wrote:

yes, but can it run crysis?

Why would you want to?

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Re: html5
Posted by Tunes - 14 Apr 2010 10:56

The spec only covers GL for the moment, prolly it will cover directx too... at least I hope so

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Re: html5
Posted by liger - 14 Apr 2010 11:00

TheBlackWaltz wrote:

liger wrote:

yes, but can it run crysis?

Why would you want to?

coz doom is retro

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Re: html5

Posted by Johannicus - 14 Apr 2010 11:58

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TheBlackWaltz wrote:

liger wrote:

yes, but can it run crysis?

Why would you want to?

Cause its the only game with a good Mechwarrior mod. And we need another Mechwarrior game soon!

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