

TWKGAMING CHRISTMAS COMPETITION 2009

Posted by DreamState - 15 Dec 2009 19:07

This post details the proposals for the TWK Christmas Competition 2009 that will happen around the 21st-23rd period (or potentially afterwards if required).

This is a fun competition **exclusively** for members of TWK only.

Please sign up below and put down a preferred date (we will try and aim for the date that most can attend).

The competition is split into **three** rounds covering **three** types of gameplay. GunGame, Deathmatch and our new Reverse Turbo GunGame (81.19.209.200:27150). All details will be posted below as we work them out.

The prize will be a steam game up to the value of £30. Not too bad we thinks 😊

The scoring may need to be worked out a little more before the date so the points system shown below is preliminary and subject to change with constructive feedback to make it fair. We are just too damn busy at the moment to get our heads around it properly!!!

THE COMPETITION LAYOUT:

ROUND ONE: GunGame

Classic GunGame action with a Christmas themed map.

The map: gg_oh_christmas_tree

Gameplay: Normal GunGame

Scoring: The player who wins will get 2 points. The top three players with the highest number of kills will get 5, 3 and 1 points respectively.

ROUND TWO: Deathmatch

Classic Deathmatch action on the standard dust2, only 'Christmasfied'.

The map: de_dust2_xmas08

Gameplay: Deathmatch

Weapons: Pistols only (subject to change)

Scoring: The top three players with the highest number of kills will get 5, 3 and 1 points respectively.

Limit: 100 frags

ROUND THREE: Reverse Turbo GunGame

The final round will be interesting!! Reverse Turbo GunGame on glass_fortress2. Expect a great deal of cursing ...

The map: glass_fortress2

Gameplay: Reverse Turbo GunGame

Scoring: The player who wins will get 2 points. The top three players with the highest number of kills will get 5, 3 and 1 points respectively.

Rules of the competition:

Firstly, make sure you have ventrilo installed and working BEFORE the competition!!! Everyone must be on ventrilo.

Secondly, please make sure you have ALL the maps downloaded and working in advance.

Finally, play nicely and fair - this is a FUN competition so lets get into the spirit 🤪

General good sportsmanship should apply - no raging!!

Good luck and have fun.

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Tin - 16 Dec 2009 23:09

if im about im in 😊

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by VoGon - 17 Dec 2009 09:08

Tin wrote:

if im about im in 😊

If you're about you're not in, you're owned... I'll make you my personal biatch 😊

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by slaB - 17 Dec 2009 13:14

2nd thought, I don't think I can make it really, I don't know. Is it possible to be on a standby? 😊
I'm going home, and my computer is on my student flat and I don't know what's what now a days, I just follow the flow.

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Ncore - 18 Dec 2009 18:36

Ncore is in xD

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by DreamState - 20 Dec 2009 11:08

This is looking to be the Tuesday 22nd with start time of 8pm.

Pleaes make sure you sign up in advance in this thread.

Many thanks.

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Tunes - 20 Dec 2009 12:37

I'm there! 8 o'clock!

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Ncore - 20 Dec 2009 12:43

i will try to:D

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Luckie - 20 Dec 2009 17:15

I should be ok

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by Gazza - 20 Dec 2009 18:16

Can i sign up as a maybe ? - Im going out tuesday morning 🤔

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Re: TWKGAMING CHRISTMAS COMPETITON 2009

Posted by VoGon - 20 Dec 2009 19:55

I'm there!

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