

Inverted

Posted by Che ken - 15 Oct 2011 22:15

Right my brother and I are having an argument due to this vid:

He refuses to believe that a player playing with inverted controls on a game that includes (but is obviously not based on) helicopters and planes, will have their controls inverted again, meaning down on a helicopter will be down and up will be up.

Anyone out there that plays battlefield and whatnot, could you clear this up for us? If you are on battlefield and you are using inverted controls, does up become up and down, down for flying aircraft?

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Re: Inverted

Posted by FroggyFace - 16 Oct 2011 09:26

substick wrote:

FroggyFace wrote:

Its possible, i flew on a jet in the beta of battlefiled 3 you wont belive how hard it is 🤔

Ye but your a Frog so it would be hard

I have no hands and i cant reach my keyboard and my mouse with my legs at the same time 🤔

Also i cant play 20 minutes straight without getting wet 🤔

🤔 **Warning: Spoiler!** I know the last part sounds wrong...

Dirty minds...

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