

Skyrim

Posted by Johannicus - 28 Sep 2011 08:43

if you ever doubted Skyrim would be awesome, this will make you want it badly:

www.ign.com/videos/2011/09/12/the-elder-...art-1?objectid=93394

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Re: Skyrim

Posted by Johannicus - 28 Sep 2011 12:18

Hunter wrote:

What you all getting it on? I'm thinking PS3

PC without question. If they have mod support like previous Elder scroll games PC will be best in the long run. But if I would get it on a console, wich I NEVER EVER would, it would be on a PS3 cause I think it will look better on PS3 than on XBOX.

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Re: Skyrim

Posted by Che ken - 28 Sep 2011 13:06

If you've ever seen a comparrrison of map sizes, some of the elder scrolls maps dwarf everything except Just Cause 2. They made an NPC walk from one side of their biggest game map to the other and it took the npc 3 days lol

There's plenty of gameplay in there froggy so you're getting your moneys worth if anything. Hundreds of hours of gameplay in there (tho not as much as RAGE which is said will have 3 discs for xbox and an 8GB install for PS3 :s)

I'm the sort who thinks, if the company deserve my money and I want the game they get it. Bethesda have done just that, people like trearch tho, they can go shove a 60.cal up their arses for all I care 🤔

I would get it on PC if I knew I would be getting a laptop good enough by then (my acer aspire 6935G

doesn't have a good enough CPU or GFX so I can't play it on lappy) then I would buy it for PC. However I've not got a job yet and won't be driving till November so... yeah I'm not gunna have the cash for a good laptop anytime soon lol

EDIT:

That is only going on 'predicted' requirements:

Intel CPU - Celeron E3300 Dual-Core 2.5GHz

AMD CPU - Athlon II X2 240

Nvidia GFX Card - GeForce GT 420

ATI GFX Card - Radeon HD 5670 512MB

RAM(Memory) - 4 GB

Hard Disk Space - 10 GB

Direct X - 9

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Re: Skyrim

Posted by VooDoo - 28 Sep 2011 14:38

Definitely getting this, as hunter said, I would get it anyway, loved Morrowind, loved Oblivion and am hopefully going to love Skyrim 😊

The game looks beautiful and I believe I will probably spend hours just wandering the world of Skyrim with no objective other than to wander 😊

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Re: Skyrim

Posted by Johannicus - 28 Sep 2011 15:11

I really like the idea of dualweild stuff. Like melee+shield, 2 melee weapons, 2 diff spells, spell+melee or staff+melee. Its also nice that if you dualweild the same spell you can cast a powerful version of it. Here is also the 2 other parts of the demo if you havnt seen them:

part 2:

www.ign.com/videos/2011/09/12/the-elder-...art-2?objectid=93394

part 3:

www.ign.com/videos/2011/09/12/the-elder-...art-3?objectid=93394

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Re: Skyrim

Posted by Tunes - 28 Sep 2011 16:25

I'm soo on this game!

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Re: Skyrim

Posted by Liquid Snake - 28 Sep 2011 17:19

soo gonna get this! awesome game and loved the series imo one of the best rpg's ever released not sure what im getting it on because i could get it on either ps3 , xbox360 or pc but xbox360 already drops it just for the fact the graphics dont reach it with the ps3 🙄

but yeh either pc or ps3 as somebody else already said if pc version has mod support itll be on the pc because it just adds a extra 1000 hours of gameplay 🙄

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Re: Skyrim

Posted by substick - 28 Sep 2011 17:31

I would get it for Xbox or PC 🙄
probs xbox though

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Re: Skyrim

Posted by Johannicus - 28 Sep 2011 20:46

It has the beautiful but oh so distant release date of 11/11/11 📅

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Re: Skyrim

Posted by Hunter - 29 Sep 2011 01:18

What a nice date to set ot at, eh?

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Re: Skyrim

Posted by Liquid Snake - 29 Sep 2011 20:58

Johannicus wrote:

It has the beautiful but oh so distant release date of 11/11/11 📅

less then 2 months to go! 📅

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