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SoGuildwars 2 :) Posted by Hunter - 13 Sep 2011 12:34
I'm really looking forward to Guildwars 2.
They didn't give a release date, said it would probably be 2011, but might be 2012.
Either way, I'm excited about it.
Guildwars was a good game, it was just too bad that it was overshadowed by WoW.
So, has anyone else heard anything about it, or is anyone here gonna play it?
Re: SoGuildwars 2:) Posted by Gimp - 13 Sep 2011 12:46
aww.heeell.yea e but shall be awsome!
Re: SoGuildwars 2:) Posted by M3ntoz - 13 Sep 2011 15:17
im fucking 50/50 in guildwars. Bring it to me!
Im gonna preorder collection edition once its possible.
Re: SoGuildwars 2 :) Posted by Gimp - 13 Sep 2011 15:24
M3ntoz wrote:
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don't kill me [©]

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Re: So...Guildwars 2:)
Posted by Liquid Snake - 13 Sep 2011 15:29

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not true tbh, the fact imo guild wars was completely horrible because it missed a single simple thing... jumping, also imo guild wars 1 felt way to grindy and could more be considered a single player mmo as making friends in the beginning is rather hard, the time ive been playing that game both pvp and pve i've only met noobs. however WoW you also meet noobs but just got the feeling i met a whole lot less then i did in gw, i mean there's a reason WoW is the market leader, It provides quality and fun

however ive heard alot of good things about gw 2 so who knows i might get it atleast from what ive seen from the footage available now it looks pretty good

Re: So...Guildwars 2:)
Posted by Johannicus - 13 Sep 2011 15:49

Liquid Snake wrote:

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dont forget this is just my personal opinion so dont shoot me

I can only agree. I stoped playing GW 1 because the glue on the shoes and the world was instanced so you could never meet ppl exept in towns. And towns are usualy the most boring place to be in a MMO unless you play on the Argent Dawn server in WoW. I personaly wont try GW 2 as far as I know as I hopefully will be busy playing SW:ToR and later the new Warhammer 40k MMO and other games in between.

Re: So...Guildwars 2:)
Posted by M3ntoz - 13 Sep 2011 16:23

Johannicus wrote:

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Thats like saying I love counterstrike but only knifefights..

Warhammer Online had fun PVP but I stoped playing that aswell because it was dull in the long run and the rest of the world was empty. If they wanted to make a fun PVP game with instanced fight areas there are better options than doing a MMO.

Re: SoGuildwars 2:) Posted by M3ntoz - 13 Sep 2011 17:23
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Seems like you 2 never played PvP. Thats like saying I love counterstrike but only knifefights... completely not, ive played both pve and pvp and loved them both but i understand some people about the zones but if you never tried pvp its a shame :p Re: So...Guildwars 2:) Posted by Liquid Snake - 13 Sep 2011 17:28 M3ntoz wrote: Johannicus wrote: M3ntoz wrote: Johannicus wrote: **Liquid Snake wrote:** not true tbh, the fact imo guild wars was completely horrible because it missed a single simple thing... jumping, also imo guild wars 1 felt way to grindy and could more be considered a single player mmo as making friends in the beginning is rather hard, the time ive been playing that game both pvp and pve i've only met noobs. however WoW you also meet noobs but just got the feeling i met a whole lot less then i did in gw, i mean there's a reason WoW is the market leader, It provides quality and fun dont forget this is just my personal opinion so dont shoot me

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my previous reply thithis topic states i did play pyp best in gw either for my likings, dunno just felt kind of well static i guess

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but who knows maybe gw2 might be different we shall see right? •

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