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Minecraft vs Fortress Craft - Start the flame war! Posted by Che ken - 22 May 2011 23:23
I expect this to be pretty one-sided but hey ho, I want to hear what people think of this xbox game 'Fortress Craft' and how you think it fares against minecraft.
I myself think the game looks like a piece of cra- rubbish. Anyone with a slow computer (like myself) will still have more fun playing minecraft than they would playing fortress craft. I'd spend 2 minutes on it, IF THAT. The price for this game is £3, with which I could buy myself food and drink to last me after dinner into the early hours. I think I'll go spend that £3 right now instead of wasting it on this game.
I'll go into a bit more detail later but I'm hungry and 3 days of staying up till the early hours working has messed up my built in clock, I need to sort that out asap!
Looking forward to your fortress craft flaming I mean opinions ©
Re: Minecraft vs Fortress Craft - Start the flame war! Posted by Tunes - 23 May 2011 09:35
Can't really flame much, I like minecraft and the huge community it gathers for players and modders, I don't own a xbox
Re: Minecraft vs Fortress Craft - Start the flame war! Posted by NEZ - 23 May 2011 11:11
looks and seems exactly like minecraft [©]
have to say i prefer minecraft, because it is, well, minecraft, and also i also dont have an xbox so i couldnt play it even if i wanted to

Re: Minecraft vs Fortress Craft - Start the flame war! Posted by Gimp - 23 May 2011 11:24

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Fortress craft is basically minecraft classic. You can only build (infinate blocks as far as I've seen in vids) and destroying blocks just well... destroys blocks. No gain from it except space.

There are two differences I've seen, one is a trampoline block and the other is 'relics'

The trampoline block just instantly defys all physics, and (as with classic minecraft) you lose no health.

As for the relics there are a 6 in total I think. one is a miners hat that lights up the area if you are underground, another are similar to Springheel Jack's shoes, making you jump twice as high as normal.

These are rendered practically useless as soon as you get the ray gun, which increases your mining distance ten fold, and the jetpack, which if you are in third person makes no effert to even look like a jetpack. You are just walking in midair.

When making a server multiplayer you can choose who has building rights, but it's done in such a way that usually a server has either everyone building, or nobody building. So you'll more than likely find people just running around underground looking for these relics.

Not impressed and if this is only chapter 1... I wonder how closely these chapters will follow minecraft. Chapter 2 is said to include monsters (won't be much point of them if you have a jetpack and ray gun would it...)

Re: Minecraft vs Fortress Craft - Start the flame war! Posted by Liquid Snake - 26 May 2011 08:33

, ,

i prefer minecraft over fortress craft by far

Re: Minecraft vs Fortress Craft - Start the flame war!

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Posted by substick - 26 May 2011 10:59

Never played Fortress Craft but my friend has and he doesn't say it is that good. I wouldn't buy it because I have minecraft but my friend has and he doesn't say it is that good.