Mass Effect 3 Posted by Che ken - 20 Dec 2010 01:17

And so it begins! The antagonising clues as to what biowares next game will be have been posted over facebook and spread across the net. A bunch of stange looking pixlated images that translate into binary which then translated into clues.

So many have speculated, including people believing that a certain image on a leaked trailer showing a sniper overlooking a bridge was actually a view from the houses of parliament themselves!

Well it's finally known by they actually weren't that far off

[youtube:8uf3uyrt][/youtube:8uf3uyrt]

<u>uk.xbox360.ign.com/objects/142/14235014.html"</u> onclick="window.open(this.href);return false;

The release date has been shown as "Holiday 2011" (Q4)

How many will be impatiently rocking back and forth in the fetal position for the year long wait to hopefully finally see Tali's face? Will you actually be able to land on earth for the first time? What does Sheperd plan to do about the reapers? How many ME3's is santa going to have to buy? And just WHAT did that sniper shoot in the trailer!?

Re: Mass Effect 3 Posted by liger - 27 Dec 2010 03:14

i love rpg. this isnt rpg, this a quest.

Like monkey island only not funny and without challenges

so does this mean, its like that through out the whole game? well that blows

Re: Mass Effect 3 Posted by Johannicus - 27 Dec 2010 08:47

The action gets better after you have a meet Saren for the first time. Up to that its the "intro" of the story.
