Finished HL2 Single player, again Posted by liger - 24 Jul 2010 22:16

HOLY CRAP, that game is huge.

After so many years i forgot how great it actually was. Strongly recommend to anyone who finished it when it came out to replay.

As it turns out i still hate the same places in the game

Re: Finished HL2 Single player, again Posted by Tunes - 06 Aug 2010 00:38

slaB wrote:

liger wrote:

blasphemy

I'm still wondering who is the nutter here

Re: Finished HL2 Single player, again Posted by Tunes - 06 Aug 2010 00:51

BTW, back on topic, HL2 is one of those games I really liked, I don't call it a mark like this is the best game I played so far, like Fallout and MassEffect 2, mostly because of its obviouly fictional but maybe possible in the future, back to the point, I won't replay HL and HL2, they are good, but the reason I replay games is mainly cause of new hardware testing with what I have in matter of games or the top notch by the time, crysis was recently a replay and followed by the expansion, very short and too expensive, as sometimes I also buy games even if I played it all on a third market copy...

The physics are fun and quite good for its time, they could have explored them ALOT more, and when I mean ALOT, yes, the games has one handfull of physics puzzles, with the usual click and see something happen kind of thing being most of the puzzles to solve, the game is long a it could be explored a bit more on that field, the history IMHO is consistent and works, cool game, maybe replay it

again in the (long) future as I play spectrum games (formula one OFC, I burned a few 48k's with that vicious game) nowadays for revivalism

Also.. vewy little time avail, so focus on CSS and few later releases is where my time has to go when it comes to gaming time \degree

Re: Finished HL2 Single player, again Posted by liger - 07 Aug 2010 00:44

For me in the end 2 things made it fun to replay

1) i was still enjoying the game and puzzles. Mainly prolly coz i forgot 70% of them

2) they added achievements. Even though i wasnt even trying, it was still kinda fun [®]

Re: Finished HL2 Single player, again Posted by Johannicus - 10 Aug 2010 05:45

liger wrote:

For me in the end 2 things made it fun to replay

1) i was still enjoying the game and puzzles. Mainly prolly coz i forgot 70% of them

2) they added achievements. Even though i wasnt even trying, it was still kinda fun *

Just say as it was, you replayed it because of the achievments and found it so huge you wondered if it was worth it. Then you realised it was entertaining enough to play thru the whole story. Not the other way around.

Re: Finished HL2 Single player, again Posted by liger - 10 Aug 2010 19:55

actually i didnt know they had achievements for single player -.-

but nice try °
