

Spawn Buildings

Posted by Space_Cowboy0001 - 06 Apr 2012 02:49

Hey guys since we restarted the new mc map I thought I would start on building in it. On the old map voodoo and chifilly made the mini game arena (which was a huge hit) but I thought I could make it just a bit better. Any ideas for it would be great so far I've come up with a 4x4 piston door and 1/2 way through a combo lock so any ideas would be fantastic

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Re: Spawn Buildings

Posted by Chifilly - 06 Apr 2012 13:13

Well I'd gladly come and help build shizz too the bit that'll annoy me though is if I have to rebuild the prize room, because that took about 2 and a half hours to make and was pretty complex xD

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Re: Spawn Buildings

Posted by Space_Cowboy0001 - 07 Apr 2012 12:49

kk

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Re: Spawn Buildings

Posted by Schrodingers - 23 Jul 2012 14:08

How about this. We make a Enclosed Obsidian mase, then we block of passages and put big obstructions in the way. We then give each player a inventory full of TNT. We could have it open top so it can be viewed from above but with roof to stop players getting ontop. the aim of the game is to Blow up the other players with only tnt. We put a big redstone circuit underneath so tnt placed is ready to blow straight away.

I proposed Bomberman in minecraft

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Re: Spawn Buildings

Posted by Chifilly - 23 Jul 2012 14:14

Well done bumping a 3 month old thread, and this thread is pretty redundant now

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Re: Spawn Buildings

Posted by VooDoo - 23 Jul 2012 14:59
