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Wcs TestChange for the Greater good Posted by Pooky - 19 Apr 2011 16:07
Tomorrow i'm going to update the races so that there isn't a single Weapon restriction on the server. We're doing this cause we have a strong feeling that the server is crashing cause of some bugs in those scripts.
This "update" will only take 1 day, to see the effect!! After that day i'll change it back to the normal script. If the results are good, i'll have to do some adjustment and some races will have to go.
We have to try this cause the server crashes are just getting too bad and we can't afford to lose valuable players cause of this
So when you've read this and see people asking what the hell has happened to some of their beloved race, please spread the message. But more importantly, if the server crashes tomorrow, report immediately in this topic.
I'm not expecting that the crashes will go to 0, an overdose of effects triggered at the same time can also do the trick, but i'm hoping to see it reduced quite a bit.
Thanks for the understanding and support
The Wcs admin team
Re: For Greater good Posted by Mr.Moo - 19 Apr 2011 16:09
Okay, I'll keep watch on the server as obviously there's going to be alot of moaning or partying, thanks for the update Pooky <sup>©</sup>

Re: For Greater good Posted by M3ntoz - 19 Apr 2011 16:09

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Re: Wcs Change for Greater good Posted by Pooky - 19 Apr 2011 19:06
'm gonna make knife races private and the races which can run without restrictions will stay for the time being
Re: Wcs Change for Greater good Posted by Mr.Moo - 19 Apr 2011 22:24
you might want to restrict trickster assasin too Pooky,
A flying barrel with a p90 wouldn't be much fun *cough* Mentoz *cough*
Re: Wcs Change for Greater good Posted by Pooky - 20 Apr 2011 06:39
All taken care of Mr.moo <sup>©</sup>
So, rise and shine, the server has been updated. I should have covered all of the races which should have been tweeked ( there aren't so many tbh )
So let's hope for the best. Now all i need is feedback : Does it still crash ? Does it crash AS OFTEN as it used to ? How often ? On specific maps ?
Cheers you guys