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Posted by Hunter - 15 Nov 2011 20:05

Okay, so far, I've played Skyrim for about 30-35 hours, and I must say, it is QUITE addictive. just as good as the last! The only thing I don't really like is the menus, but I've gotten used to them now.

Anybody else have it? What do y'all think?

## Re: Sk-Sk-Skyrim Posted by Che ken - 19 Nov 2011 22:07

it was my first time in said town so can't have been. I fired my bow to protect the city against a dragon and I'M the criminal

Ohh that does look cool! I've only been killed by a dragon once, just now actually as my brother was kicking me off his 50" tele and I had low health when dragon just swooped down and blasted me with it's ice breath... wasn't happy

## Re: Sk-Sk-Skyrim

Posted by Hunter - 20 Nov 2011 08:11

Pics fail to upload to Imageshack...

What armour is that, Johannicus?

It's pretty cool.

And yeah, love melee finishes on Dragons

ANd my experience with guards is, they have no memory. They only remember your most recent achievements. For example, when I joined the Theives Guild, they would say things like "I'm watching you" or "Don't go picking any locks" etc, but then if I do something after, they'll start saying things related to that = ie The Companions, Winterhold College, etc.

I haven't been arrested once

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| Re: Sk-Sk-Sky | /rim |
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Posted by Chifilly - 20 Nov 2011 10:10

I've been arrested, and went to prison (because it was a pretty high bounty, and didn't have enough, and didn't want to fight them), and the one thing that annoys me is the fact you get 1 lockpick to try and escape, and even though the lock is most of the time a novice lock, the lockpick instantly breaks when you don't get it right the first time. Massively frustrating, considering the fact that even if you did manage to break out, you then have to use said lockpick to pick the lock of the chest of your possessions

Re: Sk-Sk-Skyrim
Posted by Johannicus - 20 Nov 2011 17:33

The armor is Deadric armor that I made myself. The helmet is a Deadric shrine reward and so is my sword Dawnbreaker.

## Re: Sk-Sk-Skyrim

Posted by Che ken - 20 Nov 2011 23:23

### **Hunter wrote:**

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ANd my experience with guards is, they have no memory. They only remember your most recent achievements. For example, when I joined the Theives Guild, they would say things like "I'm watching you&guot; or &guot; Don't go picking any locks&guot; etc, but then if I do something after, they'll start saying things related to that = ie The Companions, Winterhold College, etc.

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Try photobucket

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I joined the mages college ages ago before instantly refusing their quest line since I'm not a mage on this run through, and became a member of the thieves guild instead. They're still saying "I know you, you're from that college!" even tho I'm blatantly not and am a thief

| Also, epic bribe is epic!  |
|--|
| Option 2: I'm a member of the thieves guild think you could cut me some slack? (753 gold)  |
| Option 3: Alright I'll pay my fine (1792 gold)   |
| Option 4: Go to jail   |
| Option 5: You'll have to kill me!  |
| Option 1: I'm a member of the thieves guild think you could look the other way? (0 gold)   |
| I wonder which one to choose   |
| Re: Sk-Sk-Skyrim Posted by Johannicus - 21 Nov 2011 16:31  |
| Hara is a new hipdate from Processing the Writing have increased now since she has been my companion since I first joined the companions. Her usefulness has increased now since she generates money daily from her shop, even when she is with me all the time(weird), and since she is one of the companion leaders she can also give that made the slightly worried. I gave her some loot to carry and she decided to wear one weird thing that is worse than every armour out there, especialy on adventure! Think she tries to tell me something? |
| Its her on the left <sup>©</sup>   |

Re: Sk-Sk-Skyrim

# Generated: 6 May, 2024, 06:47 Posted by Gimp - 21 Nov 2011 17:41 whats up with her face oO Re: Sk-Sk-Skyrim Posted by Johannicus - 21 Nov 2011 18:55 She wears a hood kidnappers use on their victim, you cant see shit thru that <sup>®</sup> It has zero armour and no magical ability, still she prefers it over her ancient nord helmet that has 40 something in armour..weird. One thing I really dislike about Skyrim is that if you depart from a companion and they go back to their place, they put on their old stuff instead of wearing all the cool stuff I have given them. They still carry it but not just on them =( And when they join me again I have to inspect their inventory before they put the stuff I gave them back on.. lo Re: Sk-Sk-Skyrim Posted by M3ntoz - 21 Nov 2011 20:06 my brother bought the game, might test it one day when he stops playing. Re: Sk-Sk-Skyrim Posted by Gimp - 21 Nov 2011 21:00 smack her! she will learn to obey ze man!

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