Improvements to the server! [NOTICE]

Posted by VooDoo - 15 Jul 2011 00:44

_____

Okay, well ive been asking the people on the server (NEW PEOPLE AND OLD PEOPLE) their opinions on what can change and what they like, i will copy + paste their opinions here:

Тнug рıяαтє : well i think this is a very cool fun server but its not fair to have a bunch of lvl 1000's crush you so you cant ever level and get as high as the other players

_____

Çhifilly : I think like make the default races start at level 3 or 5 is a good idea. Just for a starting boost for the new players

I WILL ADD MORE WHEN I GET MORE 😊

also if you want your opinion added then post below 😊

==

Re: Improvements to the server! [NOTICE]

Posted by Liquid Snake - 15 Jul 2011 10:59

_____

the questions where nice, and colin does it really matter if low levels look it up on the net i mean it does help them out just give people like 20 seconds to answer thats barely enough to look it up on the net and answer aswell 😊
, anyhow offtopic for a bit chifilly the idea you had with the mvp changerace i think thats a bad idea tbh coz some people do like to play their race for a while and honestly i would get annoyed if i had to change every 5 rounds coz i earned 5 mvp's that round not that it happens alot but yeh 😊

and dont new players already get 25 levels? dunno what this causes but when i first got the new account i had 25 levels instantly 😊

==

Re: Improvements to the server! [NOTICE]

Posted by VooDoo - 15 Jul 2011 11:40

_____

Naah, I think low levels would get fed up of quizzing, what I think the server needs is for players to start with like 20 base levels.. so they can get a race instantly to level 20, that way they will not be too-weak against the high levels.

==

Re: Improvements to the server! [NOTICE]

Posted by substick - 15 Jul 2011 11:50

_____

What I think people should consider is when new people join they need to think not to rush and kill them instantly because most of the time when people do that the new people leave instantly instead of ever trying out the server fully, also I think people need to lay of playing the top levels races and give them a chance 😊

==

Re: Improvements to the server! [NOTICE]

Posted by Gimp - 15 Jul 2011 12:07

_____

kinda agree with voodoo, giving some free lvls so they can atleast get a race started would be good, especially coz the starter races take like 40 lvls to max.

and true sub, that was really pissing the kid voodoo quoted off

==

Re: Improvements to the server! [NOTICE]

Posted by Liquid Snake - 15 Jul 2011 14:13

_____

oh oh oh i had this idea why not give players a test of what high level race would be? simple make a copy of lets say laser light show name it starter race light show give them the same skills abilities and just make them unable to play it after a low total level simple that way new players will get their total level up and they will not be completely useless against the more overpowered players what do you guys think?

==

Re: Improvements to the server! [NOTICE]

Posted by Chifilly - 15 Jul 2011 15:20

_____

Liquid Snake wrote:

oh oh oh i had this idea why not give players a test of what high level race would be? simple make a copy of lets say laser light show name it starter race light show give them the same skills abilities and just make them unable to play it after a low total level simple that way new players will get their total level up and they will not be completely useless against the more overpowered players what do you guys think?

That's a great idea! All I can say really. Should be done

==

Re: Improvements to the server! [NOTICE]
Posted by TheBlackWaltz - 15 Jul 2011 15:24

_____

Chifilly wrote:

Liquid Snake wrote:

oh oh oh i had this idea why not give players a test of what high level race would be? simple make a copy of lets say laser light show name it starter race light show give them the same skills abilities and just make them unable to play it after a low total level simple that way new players will get their total level up and they will not be completely useless against the more overpowered players what do you guys think?

That's a great idea! All I can say really. Should be done

Cant be done. The mod just isnt built for that
unless we add a human element to it all

==

Re: Improvements to the server! [NOTICE]
Posted by Liquid Snake - 15 Jul 2011 16:22

_____

actually waltz in the script itself for the race there is a level limit to where it can be used

look ill demonstrate

[Nightstalker]

#Requirement section

required   = 1760

maximum   = 100

where the maximum would be a total level of 100

simple and it should function just fine i think

will test this out on my own test server with a standard race

and correct me if im wrong but isnt the mod build to listen to that?

EDIT! : Tested this out on my own test server with undead scourge and it works just fine

==

Re: Improvements to the server! [NOTICE]
Posted by Supa - 15 Jul 2011 19:14

_____

Sounds nice if it can be done liquid.

Also good thing to do is give new people a certain amount of levels (fair number to get started) but for that they need to visit forum. Do something or post somewhere (maybe in hello part or so). Means more forum activity and you would be giving levels to the new people who are planning to stay else they wouldn't even bother. Could make a text line for it that pops on server like the other ones (no idea how it's called) and could be saying " Are you new? Want some free levels. Go visit our website" or whatever not gonne crack my brains on thinking of a good one atm

I'm for everything that helps new people except pumping the server full of more mods.

I guess something will happen so

==

Re: Improvements to the server! [NOTICE]
Posted by Liquid Snake - 15 Jul 2011 19:23

_____

hmm supa honestly i think this is a bad idea you want forum activity to be wanted by the person themselves if you would say something like hey come on the forums make a post and you get free levels you would get a ton off people who make a meaningless post on something a year old.. well i just think it wouldnt work out

also giving them the levels would require some sort of mod or a admin to be online who is a wcsadmin or higher and that would be colin,m3ntoz and pooky and i doubt the 3 of them want 50 crying kids that havnt got their levels yet 😕

although i think the idea's where nice supa and well the idea i had wouldnt require any mod to be installed at all 😊
it would take a bit of effort (from my part for example) to edit a few good races make them low level requirement and put a cap on it, takes about 5 minutes time per race if not less 😊

==