

## Itemcraft!

Posted by Liquid Snake - 14 Jul 2011 16:58

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woot i found the bukkit plugin to make this work

tunes consider this to add it to the server coz its one of the most awesome mods ever

[forums.bukkit.org/threads/mech-dev-itemc...d-860-935-953.15808/](https://forums.bukkit.org/threads/mech-dev-itemc...d-860-935-953.15808/)

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## Re: Itemcraft!

Posted by Tunes - 14 Jul 2011 17:15

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Yes, I know this mod and had already given it a spin, I won't be using server mod that require client mods, messes things up if the client does not have the mod installed.

Yes, its a great mod, besides hogging the server and eating craploads of ram, its made for client fun.

Thanks for pointing it! Cheers

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## Re: Itemcraft!

Posted by Liquid Snake - 14 Jul 2011 21:27

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aw that sucks coz this is the mod i use the most in singleplayer coz it makes building so much more fun, build a huge kick ass chapel dedicated to venus 🍷

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## Re: Itemcraft!

Posted by Tunes - 14 Jul 2011 21:41

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I know mate and I believe is very fun mod, but I cannot make it an obligation for people to have the mod to be able to join the server, its already hard to make people come there the way it is.

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## Re: Itemcraft!

Posted by Liquid Snake - 14 Jul 2011 23:40

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i know its a tad weird you need to have the mod itself ah well a shame non the less 🙄

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## Re: Itemcraft!

Posted by Tunes - 14 Jul 2011 23:46

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If this goes well on the current servers, maybe I'll host one just for this!

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