Pothead irl threats
Posted by AfriendlyPaedo - 11 Mar 2012 09:39

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HI awesome people of the almighty twk servers!I just wanna report that pothead has been swearing at me frequently everytime i go on the server but today he overstepped the mark and threatened to kill me 😕

Thanx for reading this post and as always have a nice day people!

--PedoBear--😊

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Re: Pothead irl threats
Posted by Chifilly - 13 Mar 2012 03:03

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I remember when I used to spend every waking day playing on the WCS server, but then *something* happened. No idea what, but something happened and it seemed to fall apart, which made me sad. People became inactive, people left, and the community started to break. Then we got more Minecraft people appearing, and I thought it would be great because then we could possible get new community members, but 95% of them came on the forum, made their half hearted TWK-R request in the wrong section, and never came back again. I
love
what reacT is doing with the new WCS server, and I can't wait until it's fully up and running, and it's brought a hell of a lot of laughs on Teamspeak with them.

Also, I love the Minecraft server to death, and would hate anything to happen to it, but 85% of the people on it irritate the hell out of me, and I can guarantee 80% of them are all under 15.

I think we should have a similar policy that the CS:S servers have with joining. People can join the server, and have a look around the world and stuff, can build with the basic items and tools, and they must prove themselves, they then make an application on the forum which is reviewed by existing members as to whether they can be promoted to TWK-R. They will then have to reply to the thread when the decision has been made to receive the rank if they have been accepted. If they post it in the wrong place, it gets ignored. This prevents the horrible kiddies making illiterate posts in every square inch of the forum wanting to be promoted, and then thinking they can get away with it. It also forces them to be active on the forum as they need to keep checking their post to see the decision. It also stops people coming on, and blowing stuff up and leaving.

I also have another idea, but it would involve more mods, and it would be too much work in my opinion.

Sorry for the massive post.

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Re: Pothead irl threats
Posted by Space_Cowboy0001 - 13 Mar 2012 05:15

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Wow I never realized that the minecraft server has turned into a total hate pool till the past week. People are screaming and alot of them are spamming chif and saying sentences that don't even make sense. Also now that max and creeper are gone zack carb and Tom have taken their place constantly harassing people. Also many people try to make me mad knowing I won't ban them. They pretty much spam me saying ban so and so. Kinda annoys everyone one on the server at that time...

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Re: Pothead irl threats
Posted by Chifilly - 13 Mar 2012 08:00

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Yeah, I forgot about the constant spam I get about "Chif ban this person", "Chif, give me that item". I don't think people get the gist of "survival" xD

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Re: Pothead irl threats
Posted by substick - 13 Mar 2012 08:28

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People like them are what tears this community apart and what makes people leave the minecraft server and go elsewhere etc. I think there should be a strictly no griefing policy tbh because it just causes trouble.

On a side note, Ami, would you mind asking DS if he could give me full access to the TWK match server when he has the time, so I can change the freeze time/config etc so that it is viable to play mixes on and if we ever do play league matches on
I did send him a pm a while ago but I don't think he saw it
sorry if he did

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Re: Pothead irl threats
Posted by Amitiel - 13 Mar 2012 09:50

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I will

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(DS and I have been dealing with some nasty irl grief for many months now so he probably forgot. Also probably explains why I'm lacking patience with brats' behaviour lately)

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Re: Pothead irl threats
Posted by Chifilly - 13 Mar 2012 10:00

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I agree with the no griefing rule, and wanted that for a while. And would probably make things a whole lot easier

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Re: Pothead irl threats
Posted by reacT - 13 Mar 2012 10:40

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A process that may benefit the MC Server was setup by VooDoo on Daniel's old MC server a long time ago, I'm sure you know what i'm referring too, Ross? ^^ The current state of affairs, is that we're at an all time low. It's not impossible to get out of this hole but it's not going to be easy.

WCS Server(s) are getting there, slowly but surely.

MC Server(s), well maybe they could do with a bit of restructuring and more harshly administrated, and perhaps just have no Griefing whatsoever, disable TNT. if people desire PvP so badly then designate specific "Arenas" so they can fight or whatever.

but Tunes has already done so much and its disheartening to see that the situation has got him down so much.

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Re: Pothead irl threats
Posted by Amitiel - 13 Mar 2012 11:19

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I feel the situation would benefit from a formal application process.

Decide on set of questions / info requirements (legally we cannot directly ask for age due to the legalities around data storage, but we can incorporate age ranges in tick boxes)

A clear code of conduct should be included along with a 'I have read and accept the conditions and understand that if I break these I will recieve a warning, timed ban, then permanent ban' type message. There should also be a probation period to allow the community time to decide if a player should be fully accepted.

The tone is set, everything is then clear and final which should help mc admin with behaviour management.

We have used automated membership forms very successfully in the past.

Dumping pvp would also solve many issues ...

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Re: Pothead irl threats
Posted by FrogyFace - 13 Mar 2012 12:59

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reacT wrote:

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Agreed.

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Dumping pvp would also solve many issues ...

Is isn't the pvp that causes the prolems it's the people that hate eachother because of griefing, i'm sure none cares about getting killed once in a while.

I miss the old days when only like 10 players played the server and actaully had fun and didn't have to fight.

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Re: Pothead irl threats
Posted by Amitiel - 13 Mar 2012 13:01

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Pvp was hardly the point of my post ... Behaviour and attitude is, so please don't split hairs

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