

## Server crashes, again :(

Posted by FroggyFace - 17 Sep 2011 17:30

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Guess what 🤔

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## Re: Server crashes, again :(

Posted by Tunes - 17 Sep 2011 22:26

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Its up again, I was offline spending some time with my daughter... its up, with less plugins and another mod update.

The laggin problem is this

23:24:30 [WARNING] Wrong location for net.minecraft.server.EntityChicken@17206 in world 'world'!

23:24:30 [WARNING] Entity is at -570.1875,-138.375 (chunk -36,-9) but was stored in chunk -36,-10

23:24:30 [WARNING] Wrong location for net.minecraft.server.EntityChicken@17207 in world 'world'!

23:24:30 [WARNING] Entity is at -562.28125,-139.53125 (chunk -36,-9) but was stored in chunk -36,-10

23:24:47 [WARNING] Wrong location for net.minecraft.server.EntityChicken@17a4a in world 'world'!

23:24:47 [WARNING] Entity is at -570.1875,-138.375 (chunk -36,-9) but was stored in chunk -36,-10

And bit only makes the server crash sometimes (memory starvations) but also lags, I get like 20 lines of this crap every 10 seconds per player... specially if all are in different chunks

Still no way to fix the problem, also there is no official release on the mod, so I'm using dev builds... nuff said.

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## Re: Server crashes, again :(

Posted by Gimp - 18 Sep 2011 08:41

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so its the chickens fault? i suggest a mc worldwide chicken genocide!!! 🐔

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**Re: Server crashes, again :(**

Posted by Johannicus - 18 Sep 2011 09:08

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Kill the Fuckin Chicken!

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