

Minecraft 1.8 updated and up!

Posted by Tunes - 15 Sep 2011 10:02

Hello folks, just updated the minecraft server for the 1.8 release and Craftbukkit!

As already discussed, the map is reset, virtualchests are ok, mmo levels are also updated, factions had to be reset so everyone must form new factions and claim new terrain.

There are still a few bugs, for those I'll keep updating them as soon as possible, most plugins work, but some had to be removed (spyer was one of them, spout and the dynamic maps need a serious update too)

So, both creative (with creative mode active, so you can fly without mods although the mojang flying is crappy) and survival is up in a clean new, un-nuked map (yet) 🙄

Have fun with this new release and hope new people comes around and play there too.

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Re: Minecraft 1.8 updated and up!

Posted by Gimp - 15 Sep 2011 10:08

yus! 🙄
this is gonna be awesome 🙄

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Re: Minecraft 1.8 updated and up!

Posted by AL Azif - 15 Sep 2011 12:56

aw D: i had hoped it would have been a vanilla server :< without all the mods D:

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Re: Minecraft 1.8 updated and up!

Posted by Demoniac - 15 Sep 2011 14:46

Tried the new update and was surprised, had quite fun 😊
Was minor issues that I had no idea how to use most of the stuff xD

I'll drop in tonight I think to have a go with u lot 😊

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Re: Minecraft 1.8 updated and up!

Posted by substick - 15 Sep 2011 15:38

Awsome 😊
nice work Tunes 😊

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Re: Minecraft 1.8 updated and up!

Posted by Liquid Snake - 15 Sep 2011 15:45

sweet nice work once again tunes 😊

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Re: Minecraft 1.8 updated and up!

Posted by NEZ - 15 Sep 2011 16:26

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Re: Minecraft 1.8 updated and up!

Posted by Tunes - 15 Sep 2011 20:57

Just updated mod api, looks better, I know, it was crashed.

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