

## Minecraft 1.8 update map reset

Posted by Tunes - 07 Sep 2011 10:19

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Sooooo, should the map be FULLY reset to the new update?

Create a new spawn are and stuff, maybe copy the old one, post your comments and ideas, it should happen tomorrow.

It's just the map, mmo levels will stay as they are, Factions claimed terrain is something I must work on, as they will be invalid.

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## Re: Minecraft 1.8 update map reset

Posted by M3ntoz - 07 Sep 2011 15:49

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**Johannicus wrote:**

I think you should wipe all proffession levels aswell since we have alot of new ppl, that way its fair play for all.

RAGEQUIT!!!!!!!!!!!!!!

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## Re: Minecraft 1.8 update map reset

Posted by Gimp - 07 Sep 2011 15:55

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noooooeeesss not a complete fresh start, ive mined long and hard so i can fanny around the way i do 🤔

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## Re: Minecraft 1.8 update map reset

Posted by Liquid Snake - 07 Sep 2011 16:12

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**Gimp wrote:**

noooooeeesss not a complete fresh start, ive mined long and hard so i can fanny around the way i do 😊

long? lol for the stuff you have it would take me about 15 mins to get that 😊

but yeh i agree full map reset wich should include items and levels to make things fresh again 😊

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## Re: Minecraft 1.8 update map reset

Posted by Gimp - 07 Sep 2011 21:00

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**Liquid Snake wrote:**

**Gimp wrote:**

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180 diamonds, 12 stacks of iron and 10 obsidian > 😊  
not the biggest loot there is but im proud of it lol

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## Re: Minecraft 1.8 update map reset

Posted by Tunes - 08 Sep 2011 09:03

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Decisions Decisions Decisions

So, the map will be reset to a new one, I'll manage to keep the older loaded and accessible via a portal or something.

I won't reset the levels, in fact, I have no idea how the adventure update will conflict with mmo, only experiencing que update and the server up will tell how it will went.

Found an easy way to keep the old territory claimed on the old map, and it won't be visible to new players. But for claiming power effects, I suggest unclaiming all terrain or else it will consume power on the new one.

So this is pretty much it, Jeb (one of the Mojang coders) is fixing bugs against bukkit (the sourcemod alike to minecraft) so I expect a release during today.

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## Re: Minecraft 1.8 update map reset

Posted by FroggyFace - 08 Sep 2011 10:52

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### **Tunes wrote:**

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So this is pretty much it, Jeb (one of the Mojang coders) is fixing bugs against bukkit (the sourcemod alike to minecraft) so I expect a release during today.

Can you say "I will reset all of the items" and mean it?

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