

Minecraft server updated to 1.6.4

Posted by Tunes - 26 May 2011 14:37

Hello minecrafters, well Notch did it again and as usual everything messes up on each update.

The server is up with version 1.6.4 AND plugins, but beware is using a very unstable craftbukkit version and anything can happen.

By any means, please, if you get disconnected, map crash or something else, please post in this this thread so I can look it up.

I'll keep an eye on the server during my regular 18 hours of my computing day.

Thanks for everyone playing there and making awesome contraptions 🍷

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Re: Minecraft server updated to 1.6.4

Posted by Chifilly - 26 May 2011 16:38

I think it might be a connection issue, since it does the same thing as when i'm lagging? You destroy a block and it reappears, and blocks take a long time to load. If it's not a connection issue, I can't think of anything else

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Re: Minecraft server updated to 1.6.4

Posted by Gimp - 26 May 2011 16:52

why release it if its not ready 🍷
, my minecraft wont let me update so i cant even get on the server to complain about the new problems 🍷

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Re: Minecraft server updated to 1.6.4

Posted by Chifilly - 26 May 2011 16:57

I think it's just the TWK server (or a handful of servers, including TWK), because the Yogscast managed to upload a video of the update (and it must be online since both Simon and Lewis were in the same place), and I haven't seen anyone having the same problems

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Re: Minecraft server updated to 1.6.4

Posted by Tunes - 26 May 2011 17:11

I have no idea about the problem.-

Things done

Updated java to 1.6U25 64bit

removed our world (could be a chunk problem) and generated a new one

started the server vanilla

All dead ends...

today I won't have more time to test this out will see what I can do tomorrow, sorry folks. no time.

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Re: Minecraft server updated to 1.6.4

Posted by Chifilly - 26 May 2011 17:12

Damn. It's weird :S

Okay, well at least you gave it a good old go 🍷

Cheers Tunes, hopefully you can get it sorted... I blame the creepers *shakes fist*

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Re: Minecraft server updated to 1.6.4

Posted by Tunes - 26 May 2011 17:51

well, in a nik of time, I tested on two of my home servers, Notch broken something, I started the mc server vanilla in two very powerfull machines with updated java libs and no luck, it gives out a endofstream, even connecting to localhost.

there not much expertise here, its a jar started with java -Xmx1024M -Xms1024M -jar minecraft_server.jar nogui...

and no luck

lets see what comes up in the next days.

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Re: Minecraft server updated to 1.6.4

Posted by Chifilly - 26 May 2011 19:00

That was all gibberish to me... lol

Well, good luck 😊

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Re: Minecraft server updated to 1.6.4

Posted by Gimp - 26 May 2011 20:54

woooohooo got the update to work, except although i can now get onto the server, i dont see much update. exactly the same as it was before for me, no loading problems and the random lag every 15 secs or so

edit spawns bugged 😊
, then got the end of stream thing

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Re: Minecraft server updated to 1.6.4

Posted by Tunes - 27 May 2011 09:36

The 1.6.4 chunks not loading is a reported problem.

If I do meet Notch, I would just slap him about this.

The SMP is bugged and cannot send chunks as it cannot load them into memory, I have call traces showing millions of read errors that never get to the OS to be processed (read from disk), Notch made something weird that blocks itself from reading... weird.. and VERY STUPID.

Lets wait.. till then... have patience.

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Re: Minecraft server updated to 1.6.4

Posted by Chifilly - 27 May 2011 14:20

Well I suppose the Creepers are off the hook ;P

Hope he gets it sorted soon!

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