

TWK in sc2

Posted by liger - 28 Aug 2010 23:21

As soon as blizzard implements clan support, creatre twk? I think its pretty obvious sc2 is gonna "stick" for a long time. Dont know about ladder but ill surely keep playing it (at least if i have free time) even if it is just thru custom games

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Re: TWK in sc2

Posted by VoGon - 29 Aug 2010 20:59

Think its a good idea!

Lets wait for Clan support then!

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Re: TWK in sc2

Posted by Tunes - 31 Aug 2010 02:40

Its one of those things... sc1, diablo and so on clans are still alive and playing.. so... 😊

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Re: TWK in sc2

Posted by colin1uk - 31 Aug 2010 10:14

stupid question probably , is this game worth the money , might get it if it is.

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Re: TWK in sc2

Posted by eskimo - 31 Aug 2010 10:31

sc2 > css

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Re: TWK in sc2

Posted by VoGon - 31 Aug 2010 11:54

colin1uk wrote:

stupid question probably , is this game worth the money , might get it if it is.

"stupid question probably" 🤔

Its totally worth it if you like RTS games.

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Re: TWK in sc2

Posted by liger - 31 Aug 2010 13:26

colin1uk wrote:

stupid question probably , is this game worth the money , might get it if it is.

single player was great

online is in unnofigial beta

- no chat rooms

- no clan support

etc

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Re: TWK in sc2

Posted by Tin - 31 Aug 2010 20:53

its an ok game for an rts but i peronaly expect more from rts games in egeral not to say thatsits not fun but, its lost its fun factor for me. need to see some modding 🤔

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Re: TWK in sc2

Posted by vapour - 31 Aug 2010 22:33

Maybe if you varied your strategies it might be more interesting 😊

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Re: TWK in sc2

Posted by liger - 31 Aug 2010 23:09

Tin wrote:

its an ok game for an rts but i peronaly expect more from rts games in egeral not to say thatsits not fun but, its lost its fun factor for me. need to see some modding 😊

what more do u expect? A BJ?

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