

## New Maps/Races (WCS)

Posted by Lee.H - 16 Dec 2009 18:45

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Hey,

The same old maps and races on WCS are starting to become a bore, and some of the players are saying the same thing, so I searched for a few new ones, have a look through, let me know what you think, and add them if you think they are ok please 😊

### MAPS:

[www.fpsbanana.com/maps/119696](http://www.fpsbanana.com/maps/119696)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119649](http://www.fpsbanana.com/maps/119649)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119647](http://www.fpsbanana.com/maps/119647)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119645](http://www.fpsbanana.com/maps/119645)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119629](http://www.fpsbanana.com/maps/119629)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119621](http://www.fpsbanana.com/maps/119621)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119618](http://www.fpsbanana.com/maps/119618)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119578](http://www.fpsbanana.com/maps/119578)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119565](http://www.fpsbanana.com/maps/119565)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119548](http://www.fpsbanana.com/maps/119548)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/maps/119521](http://www.fpsbanana.com/maps/119521)&quot; onclick=&quot>window.open(this.href);return false;

### RACES:

[www.fpsbanana.com/scripts/5440](http://www.fpsbanana.com/scripts/5440)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/scripts/5439](http://www.fpsbanana.com/scripts/5439)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/scripts/5433](http://www.fpsbanana.com/scripts/5433)&quot; onclick=&quot>window.open(this.href);return false;

[www.fpsbanana.com/scripts/5429](http://www.fpsbanana.com/scripts/5429)&quot; onclick=&quot>window.open(this.href);return false; (German, I can translate if you like it.)

[www.fpsbanana.com/scripts/5428](http://www.fpsbanana.com/scripts/5428)&quot; onclick=&quot>window.open(this.href);return false;

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## Re: New Maps/Races (WCS)

Posted by VoGon - 17 Dec 2009 09:04

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Thanks for the update mate, we will deffo look into this, along with Pooky's races too. Like DS has said its been a bit hard to concentrate on all at the same time, but we will deffo look at this and check the races and maps out 😊

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## Re: New Maps/Races (WCS)

Posted by Pooky - 18 Dec 2009 13:55

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### VoGon wrote:

Thanks for the update mate, we will deffo look into this, along with Pooky's races too. Like DS has said its been a bit hard to concentrate on all at the same time, but we will deffo look at this and check the races and maps out 😊

Thanks appreciated 😊

Anyone up for a rotten corpse by any chance xD

[www.fpsbanana.com/scripts/5313](http://www.fpsbanana.com/scripts/5313)&quot; onclick=&quot>window.open(this.href);return false;

I'm amazed though that only on fps banana wcs races are to be found... I remeber playing on a wcs server long time ago with like 2500+ races, wonder where they got those from

Regards

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## Re: New Maps/Races (WCS)

Posted by VoGon - 18 Dec 2009 14:06

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OK,

We might add all these on the wcs test server and then ask you dudes to check them out and see if they have bugs.

I will try and add them although DS is the main man on the WCS race list, I'm a noob on it 😊

Cant promise it will be soon but can promise it will.

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## Re: New Maps/Races (WCS)

Posted by Lee.H - 19 Dec 2009 00:46

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Ok thanks Vagon, that is much appreciated!

That race Pooky posted looks very good too 😊

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