

A new server? Do we have time/money?

Posted by JOE515 - 24 Oct 2011 10:04

I was wondering as someone asked me the other day does TWK have a jailbreak server, i obviously said no but, what are the odds of us being able to set/purchase one?

Also do TWK even want a JB server?

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Re: A new server? Do we have time/money?

Posted by substick - 25 Oct 2011 07:22

Well maybe we should wait till the majority of us have a long holiday for people to set it up 😊 then we might be able to get some regulars on a server to populate

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Re: A new server? Do we have time/money?

Posted by DreamState - 25 Oct 2011 10:26

We have recently reinstalled all servers and re-jigged a few of the maps. The current line up is WCS, GGDM, SurfDM, and two new DM servers to replace the GG and SurfSkill servers. We have a DM D2 24/7 and a DM Glass server.

What we could do with atm is feedback on maps, config, etc to try and work these servers and get them running correctly. Any bad maps on any of the servers please let us know - or any recommended maps!

We know WCS is very popular and GGDM/SurfDM have their moments. We've reduced the SurfDM rotation to give fewer but more popular maps. GGDM could probably do with some TLC in the map department. The Glass DM is merely a test and would probably benefit from some more traditional DM maps (thoughts please;)). Hopefully the DM D2 server will pick up in popularity (as it's a great server type to play on) now that we have the server hop advertisements (thank you Pooky!).

If the glass DM doesn't work out perhaps we could try an alternative server (mini-games/jb) in its place, but for the time being, let's see how this line up goes 😊

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Re: A new server? Do we have time/money?

Posted by Chifilly - 25 Oct 2011 12:48

It's hard to find glass servers nowadays, and I love glass servers, so i'll definitely be having a go, but mixed in with DM is a bit odd I think. If everyone respawns and rounds don't end, there will never be any glass on the map, sooo, not really a glass map anymore, more of a "dodge the holes" map. I will also play the D2 DM (as I love any DM server 🤔)

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Re: A new server? Do we have time/money?

Posted by PeanutAlmighty - 25 Oct 2011 13:05

New thread, seeming as this one has kinda derailed?

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Re: A new server? Do we have time/money?

Posted by M3ntoz - 25 Oct 2011 13:14

Chifilly wrote:

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) there is a forced round end. Problem fixed

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Re: A new server? Do we have time/money?

Posted by PeanutAlmighty - 25 Oct 2011 13:23

Oh, and someone should probably update the home page xD

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Re: A new server? Do we have time/money?

Posted by Gimp - 25 Oct 2011 19:30

glass map? is that like the breakfloor maps?

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Re: A new server? Do we have time/money?

Posted by M3ntoz - 25 Oct 2011 19:51

yes

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Re: A new server? Do we have time/money?

Posted by tcrumpen - 15 Jan 2012 11:56

Not sure if my post is even valid as i'm not a twk clan member, but if you get a new server it should be a TF2 server as TF2 is now a big thing as it is now free, but if you still want another style of css server, i remember a while someone was talking to me about having like 5 different mods on the server and was able to change it through commands in the command console (don't ask me how it worked cos i don't know)

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Re: A new server? Do we have time/money?

Posted by FroggyFace - 15 Jan 2012 12:02

This guy has a point

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