

I made my first race :P

Posted by VooDoo - 09 Jul 2011 03:30

Okay, I know there will be bugs, idk how to code races yet but it is worth a try at learning

Name: Twisted Psychopath

[code]

[Twisted Psychopath]

```
required = 1650
```

```
maximum = 0
```

```
restrictmap = &quot;&quot;
```

```
restrictteam = 0
```

```
restrictitem = &quot;&quot;
```

```
author = &quot;VooDoo&quot;
```

```
desc = &quot;A mental patient&quot;
```

```
spawncommand = &quot;&quot;
```

```
deathcommand = &quot;&quot;
```

```
roundstartcommand = &quot;&quot;
```

```
roundendcommand = &quot;&quot;
```

```
preloadcommand = &quot;&quot;
```

```
allowonly = &quot;&quot;
```

```
onchange = &quot;&quot;
```

```
numberofskills = 4
```

numberoflevels = 5

skillnames = "Mental Speed|Psychic Damade|Mind Burn|Hidden bomb";

skilldescr = "Learn to run Fast|Hit and deal more|Burn your foes|Blow up on death";

skillcfg = "player_spawn|player_attacker|player_attacker|player_death";

skillneeded = "0|0|0|8";

[[skill1]]

setting = "es_xsetinfo wcs_speed 1.50|es_xsetinfo wcs_speed 1.60|es_xsetinfo
wcs_speed 1.70|es_xsetinfo wcs_speed 1.80";

cmd = "es wcs_setfx speed event_var(userid) = server_var(wcs_speed) 0";

sfx = "";

[[skill2]]

setting = "";

cmd = "if (event_var(weapon) = null) then es_xif (server_var(wcs_dice)

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Re: I made my first race :P

Posted by Liquid Snake - 09 Jul 2011 08:35

grats on your first race voodoo! although this isnt your first mistake with the wrong section ⁹

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Re: I made my first race :P

Posted by M3ntoz - 09 Jul 2011 08:46

I can put it on the test server later on if you want. So you can see whats working and whats not.

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Re: I made my first race :P

Posted by Gimp - 09 Jul 2011 12:09

wheres the ultimate that plays dubstep santa 2 🤖
, to love it

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Re: I made my first race :P

Posted by VooDoo - 09 Jul 2011 16:44

M3ntoz wrote:

I can put it on the test server later on if you want. So you can see whats working and whats not.

That would be great 😊

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Re: I made my first race :P

Posted by Supa - 09 Jul 2011 20:16

What the hell I come on the forum and suddenly everyone is making races. Did I miss something here ?
Tournament making races 🤖 or is someone
forcing these poor guys?

Well I'd say let them come aslong their not overpowered and that they are playable it's all good by me 😊

Congratz with your first race 🤖

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Re: I made my first race :P

Posted by VooDoo - 10 Jul 2011 02:44

Supa wrote:

What the hell I come on the forum and suddenly everyone is making races. Did I miss something here ?
Tournament making races 🤖 or is someone
forcing these poor guys?

Well ive been learning for a while now and finally decided i would make one 🤖

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Re: I made my first race :P

Posted by Pooky - 10 Jul 2011 08:39

I'll ask Dreamstate to bring the test server back to life (it's currently offline, to save CPU). Then mentoz can add it for ya and check it out 😊

But there are quite some errors in it in a first glance.

Skill 1 : You must split the diff vars in settings with ""|" instead of "";" Or else the server will think it's all for 1 lvl.

Eg. ""es_xsetinfo wcs_speed 1.50|es_xsetinfo wcs_speed 1.60|...";

Skill 2 & 3 : They are missing setting vars? If you look into the cmd you see they use vars like ""Server_var(wcs_dmg)"; and ""server_var(wcs_time)";. But you haven't defined em before, so the server will give errors. So what you got to do, is put the same lay-out as skill 1's settings but with diff vars & values

Eg. ""es_xsetinfo wcs_dmg 15|es_xsetinfo wcs_dmg 20|...";

Same goes for Skill 4; for that ultimate you need to define, the radius, magnitude & explosion.

Read the stuff i posted on here

www.twkgaming.com/forum/52-community-pri...17788-wcs-guide.html

And download the newest wcs version that's shared on warcraft-source.com, there you'll find the race called undead scourge, and that race uses the ultimate you're trying to use

Keep it up ! 😊

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