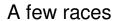
Generated: 5 May, 2024, 09:47



Posted by Kaotik - 23 May 2011 13:54

Yo,

I didn't find my 2 favorite races so I started looking for em, found em so am kindly asking can they be added to the server

Namely: Shadow of the Void and Ichigo Kurosaki(not hollow ichigo wich kindah can be found alot and is no toooo easy to play) I got Shadow of the Void in a race pack, maybe you want to add some more races from that racepack aswell •

```
[code][lchigo Kurosaki]
 required = 0
 maximum = 0
 restrictmap = ""
 restrictteam = 0
 restrictitem = ""
 author = "'#kicK!"
 desc = "*VAIZARD*"
 spawncmd = "es wcs_restrict event_var(userid) knife"
 deathcmd = ""
 roundstartcmd = ""
 roundendcmd = ""
 preloadcmd = ""
 allowonly = ""
 onchange = ""
 numberofskills = 5
 numberoflevels = 3
```



skillnames = "Getsuga Tensho!|Shunpo!|Agility!|+HP|Regeneration" skilldescr = "Do more Damage with your Zanpakuto!|Use your Shunpo to evade enemy's sword!|+Speed|Hollow's Carapace|Vaizard's Regeneration!" skillcfg = "player_attacker|player_victim|player_spawn|player_spawn|player_spawn" skillneeded = "0|0|0|0|0" [[skill1]] setting = ":es xset wcs multiplier 1.2|es xset wcs multiplier 2|es xset wcs multiplier 3.5" cmd = "if (server var(wcs dice) Re: A few races Posted by substick - 23 May 2011 14:28 omg shadow of the void, i remember that race Re: A few races Posted by Kaotik - 23 May 2011 15:01 substick wrote: omg shadow of the void, i remember that race it was 1 of the hardest races to play and be good with xD

Posted by Pooky - 23 May 2011 15:48

Re: A few races

Cheers, not sure if i'll have time to test too much atm, got university exams coming up.

TWKgaming.com - TWKgaming.com Generated: 5 May, 2024, 09:47 Thanks nevertheless Re: A few races Posted by H.V.Reported? - 23 May 2011 16:06 Pooky wrote: Cheers, not sure if i'll have time to test too much atm, got university exams coming up. Thanks nevertheless I would be more than happy to test the race ⁹ Think about it 9 Re: A few races Posted by Kaotik - 23 May 2011 16:18 H.V.Reported? wrote:

Pooky wrote:

Cheers, not sure if i'll have time to test too much atm, got university exams coming up.

Thanks nevertheless

I would be more than happy to test the race ⁹

Think about it 9

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and me ofc, if I just knew how to enable wcs in a lan game I would test em all the races I putted up here by friday or something(if I don't have to work ofc)
Re: A few races Posted by Pooky - 23 May 2011 18:02
hehe, it's not just testing, it's checking the races, look what's broken / what not, adjust them to our server standards and add effects.
This way 1 race easely takes up an hour, depending how broken it is ofc, that 100race pack, is full of broken ones. I had already looked into it, and the first 20 were full of bugs, so i never bothered going any futher
But as i said, i'll look into it in due time
Re: A few races Posted by M3ntoz - 23 May 2011 18:42
And adding all correct tells
We check the wcs forum also kaotik.
Re: A few races Posted by Kaotik - 23 May 2011 19:48
Pooky wrote:
hehe, it's not just testing, it's checking the races, look what's broken / what not, adjust them to our server standards and add effects.

This way 1 race easely takes up an hour, depending how broken it is ofc, that 100race pack, is full of broken ones. I had already looked into it, and the first 20 were full of bugs, so i never bothered going any futher..

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Generated: 5 May, 2024, 09:47 But as i said, i'll look into it in due time plx make prior on shadow of the void xD Re: A few races Posted by Kaotik - 23 May 2011 19:50 M3ntoz wrote: And adding all correct tells ... We check the wcs forum also kaotik. whot u mean?? not following, could be that I made some typos and shizzle or bad build of sentences