

## Happy hour

Posted by M3ntoz - 14 Mar 2011 18:00

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hello,

I was wondering if it's possible to have like double xp on the wcs server on some time of the day.

When there aren't as many people online like in the evenings to attract more players.

M3ntoz

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## Re: Happy hour

Posted by deN - 14 Mar 2011 18:05

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**M3ntoz wrote:**

hello,

I was wondering if it's possible to have like double xp on the wcs server on some time of the day.

When there aren't as many people online like in the evenings to attract more players.

M3ntoz

+1 and like one hour per day?

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## Re: Happy hour

Posted by M3ntoz - 14 Mar 2011 18:12

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**deN wrote:**

+1 and like one hour per day?

I don't know, it's something to think about.

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## Re: Happy hour

Posted by deN - 14 Mar 2011 18:30

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**M3ntoz wrote:**

**deN wrote:**

+1 and like one hour per day?

I don't know, it's something to think about.

ofc, but i really like the idea : )

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## Re: Happy hour

Posted by Mr.Moo - 14 Mar 2011 18:34

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Indeed, You could hold a competition, on a seperate server have a mix? The top 5 players recieve +2 or +1 each?

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## Re: Happy hour

Posted by M3ntoz - 14 Mar 2011 18:40

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**Mr.Moo wrote:**

Indeed, You could hold a competition, on a seperate server have a mix? The top 5 players recieve +2 or +1 each?

That's not the idea of a happy hour ^^

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## Re: Happy hour

Posted by vapour - 15 Mar 2011 02:52

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Yeah, the purpose of this would be to populate the server more. Not to take players off to a private server and then give out xp.

Like the idea though.

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## Re: Happy hour

Posted by Pooky - 17 Mar 2011 07:51

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such a mob exists. Not sure if it'll be stable enough to run though.

I'll look into it

EDIT : [Day Configs](#)

This mod is the only one around and can be used to determine the DAILY configs. So no hours.

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## Re: Happy hour

Posted by Mr.Moo - 17 Mar 2011 10:18

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Well, I've noticed the server has been pretty empty between Tuesday and Thursday; 9am-6pm, when people are at school/work. Perhaps sorting a daily event for one of those days to attract more people during the day time?

EDIT: You could always throw in an advertisement in the advertisement.ini file, and have it broadcast a message on the weekends explaining there'd be double xp bonus on a certain day.

The servers usually maxed out on a Saturday/Sunday.

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## Re: Happy hour

Posted by Pooky - 18 Mar 2011 06:33

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sure thing, maxing out our server is the goal 😊

I'll look into the server stats in the weekend.

Appreciate the effort 😊

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