

## Frost Orb

Posted by drendx - 12 Aug 2010 23:08

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>>> Frost Orb from Shopmenu is bugged big times.

After hitting your opponent ones, he'll keep constantly receiving damage until he dies.

So that means if i hit you any possible way you'll die eventually...

Night Elf with maxed Evasion and Mirror Dmg = one OP mofo xD

>>> So i think it would be wise to restrict Frost Orb for the time being, until it can be fixed.

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## Re: Frost Orb

Posted by VoGon - 13 Aug 2010 08:06

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Thx for the input mate,

As I previously posted, the mod is still very buggy, counting on you guys to help out with testing.

Will disable frost orb for now.

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## Re: Frost Orb

Posted by TheBlackWaltz - 13 Aug 2010 09:09

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I'm waiting on virgin media god help me!! then I can possibly start to look at scripts n shiz

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## Re: Frost Orb

Posted by VoGon - 13 Aug 2010 09:10

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I got news for you...

There is no such thing as &quot;virgin&quot; media... 🙄

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## Re: Frost Orb

Posted by TheBlackWaltz - 13 Aug 2010 09:13

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## Re: Frost Orb

Posted by TheBlackWaltz - 18 Aug 2010 14:23

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Could someone pm me some of this wcs scripts that need sorting and ill see wot i can do whilst waiting for things to compile at work 🙄  
(btw completely for got what scripting language its in and if it just needs updating or chaning to something else)

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