New Source - cfg
Posted by TheBlackWaltz - 05 Jul 2010 16:50

Ok so not been playing for a bit just wondered what had changed config wish for use autoexec users who like to whore fps n get the reg just right

So what you know?

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Re: New Source - cfg
Posted by slaB - 06 Jul 2010 21:06

This my currently my autoexec.cfg

cl_cmdrate "66"

cl_interp "0.033"

cl_interp_ratio "1"

cl_updaterate "66"

rate "25000"

fps_max "100"

cl_interp 0.02

bind 8 "incrementvar cl_interp .01 .1 .005"

bind 9 "incrementvar cl_interp .01 .1 -.005"

net_graph 1

Then I can change something called "lerp" ingame with 9 and 8 (increase/decrease). The lerp should be as low as possible. But the numbers following lerp should be white. White = Very good, Orange = Good, Red = Bad

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Re: New Source - cfg

Posted by eL_V.Per - 06 Jul 2010 22:39

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Whats lerp lol?

I put settings to get max fps (seems like 999 is max for some reason). Should I change my settings? Or is "lerp" not that important?

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Re: New Source - cfg
Posted by eL_V.Per - 06 Jul 2010 23:18

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http://i834.photobucket.com/albums/zz262/whami123/aim_ag_texture20045.jpg?t=1278525651

Is that 'lerp' good? What does it actually mean?

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