

Races Of TWK

Posted by Penguin - 25 Oct 2011 18:18

What races are bugged/op so before actually adding some more, the others should be sorted out first? 🤔

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Re: Races Of TWK

Posted by substick - 25 Oct 2011 18:51

I don't think anymore should be added anyway 🤔

Wrath of Alyx, slow is bugged

Gulliver has the same problem

Jareths ultimate doesn't work and I can't think of anymore

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Re: Races Of TWK

Posted by Gimp - 25 Oct 2011 19:19

think leviathan's ulti is bugged, unlimited slowdown. pretty sure m3ntoz cracked the op races on the head a couple weeks ago 🤔

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Re: Races Of TWK

Posted by Penguin - 25 Oct 2011 20:58

eviathan's ulti is bugged yeah pooky hasn't had the chance to fix that he was trying another code for it

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Re: Races Of TWK

Posted by VooDoo - 26 Oct 2011 00:48

substick wrote:

I don't think anymore should be added anyway 🤔

Destinys Stun is OP. Needs to be nerfed in some way. Its annoying, getting behind someone, shooting them, for your aim to be knocked off, your gun emptied of its ammo, and them to spin round and shoot you. Its really hard to kill tbh, specially in the hands of a experienced player

Silver Surfer! omg i hate that race. It fucks your screen up...

I lol'd there 😂

We'll have a look into the posted issues. Aspecially the ultimate immunity bit.

PS: Voodoo & Substick, you don't want any new races ?

Way the go taking initiative penguin 🐧

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Re: Races Of TWK

Posted by substick - 26 Oct 2011 07:12

No I just think we have a few too many races that are completely useless past leveling them to their max level

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Re: Races Of TWK

Posted by colin1uk - 26 Oct 2011 09:24

great to see the races being sorted guys. 🐧

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Re: Races Of TWK

Posted by Pooky - 26 Oct 2011 10:57

substick wrote:

No I just think we have a few too many races that are completely useless past leveling them to their max level

there's no way to prevent that. If you want every single race to be unique, you'll end up having aprox 30 races. Wanna prove I'm wrong ? Challenge accepted..

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