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Generated: 7 May, 2024, 18:27

wcs server

Posted by Gimp - 13 Jul 2011 19:30

The wcs server kida sucks atm, mainly because of people abusing the overpowered races (you know who you are -_-). Im finding myself playing less and less wcs because of this and if someone like me thats over lvl 1000 is put off by the abusers then you can imagine the impact it has on newcomers and could also be the main reason why the server numbers are slowly going down. Yes there are mainly at least 10 people playing during the day but they are regulars from the days when then server almost never dropped below 18-20 players. The few times ive gone on the server ive seen people (including me) leave because of overpowered race abuse.

Would appreciate it if something could be done about this (lowering the power of the races would be nice) thanks.

eg-laser light show, dmg with vagabond and vagilion, those are the only ones off the top of my head.

Re: wcs server

Posted by Gimp - 14 Jul 2011 15:19

bitching is usually done by one noob who cant play, this is about how several people have been put off the wcs server due to op races. The experience you describe isnt the problem that the topic is

describing. The problem is the abuse of races that are op without the use of shopmenu, using shopmenu costs alot of money and you loose your upgrades when you die so its not a problem (eg, i spend like 11k making if lame predator badass obligation badass obligation badass obligation way to balance the wcs server but its better for everyone when races only have small-medium advantages over each other like longjump+speed vs freeze shot or freeze ulti.

Re: wcs server

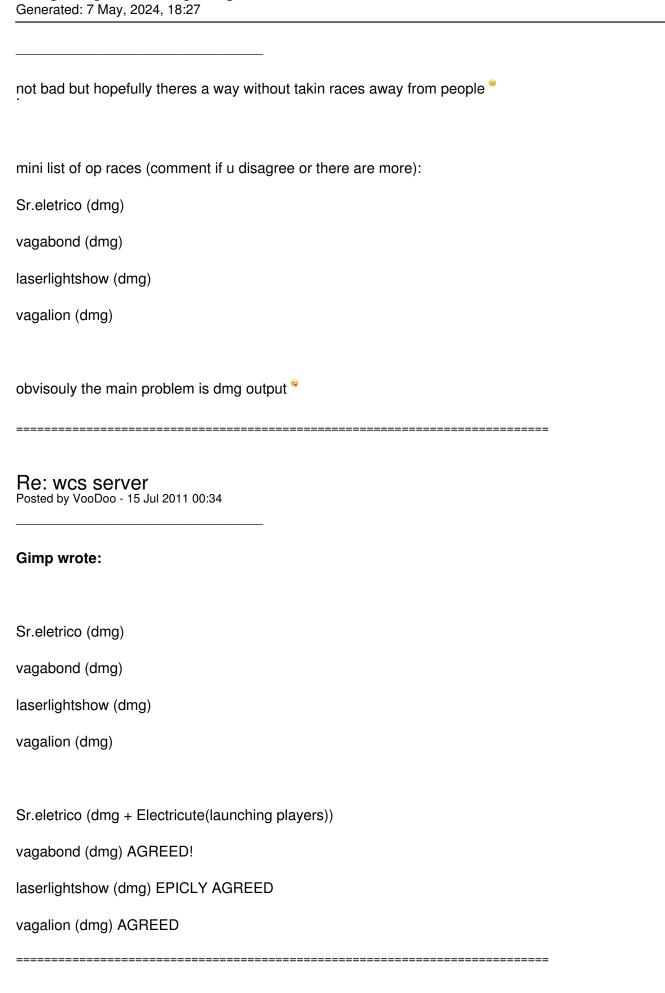
Posted by Chifilly - 14 Jul 2011 17:03

I have a solution to the race abuse. Another WCS server I played on had a rule that if you get 5 or more MVP's on 1 race, you have to change your race. It can obviously be tweaked and needs to be policed pretty hard, but it was effective and it stopped people owning with 1 race and becoming unstoppable with all the extras they buy too and making people annoyed (as i'm 1 of the people that keeps leaving because it's practically impossible to kill a person with 350 health and extra damage)

Re: wcs server

Posted by Gimp - 15 Jul 2011 00:29

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Re: wcs server Posted by Chifilly - 15 Jul 2011 01:36
I don't think Vagalion's damage is that bad, since it's practically the same as Vagabond
Sr.electro definately OP with both damage and the launching
Vagabond I think is alright, but maybe toned down a bit
Laser Light Show, definately agree!
Re: wcs server Posted by Gimp - 15 Jul 2011 02:03
put vagalion and vagabond simply because a 1 hit kill when you can teleport outta nowhere is hard to beat, well kinda
Re: wcs server Posted by vapour - 15 Jul 2011 02:25
Part of this comes down to courtesy. You are all community members and you want the server to be active. Although there is no rule against it, maybe dont use overpowered races all the time.
Re: wcs server Posted by substick - 15 Jul 2011 07:25
vapour wrote:
Part of this comes down to courtesy. You are all community members and you want the server to be active. Although there is no rule against it, maybe dont use overpowered races all the time.
Fully agree with you there Vapour, a lot of you play Laser Light Show etc a lot of the time on the server

But tbh I don't think Vagabond is OP I never seem to have problems with it because it doesn't always do enough damage to one shot somebody.

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Generated: 7 May, 2024, 18:27 Re: wcs server Posted by deN - 15 Jul 2011 09:12 substick wrote: vapour wrote: Part of this comes down to courtesy. You are all community members and you want the server to be active. Although there is no rule against it, maybe dont use overpowered races all the time. Fully agree with you there Vapour, a lot of you play Laser Light Show etc a lot of the time on the But the I don't think Vagabond is OP I never seem to have problems with it because it doesn't always do enough damage to one shot somebody. piss off sub! :p Re: wcs server Posted by deN - 15 Jul 2011 09:14 Gimp wrote: not bad but hopefully theres a way without takin races away from people mini list of op races (comment if u disagree or there are more): Sr.eletrico (dmg) vagabond (dmg) laserlightshow (dmg) vagalion (dmg) MK|Sub-Zero (freezing ulti for 4 sec, dmg, and hp) obvisouly the main problem is dmg output

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