

## my first attempt at a race

Posted by anubis - 26 Jan 2009 19:33

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[code]&quot;13&quot;

```
{  
  
    &quot;name&quot;          &quot;Anubis&quot;  
  
    &quot;author&quot;         &quot;Anubiscuits&quot;  
  
    &quot;shortdescription&quot; &quot;Anubis&quot;  
  
    &quot;required_level&quot;  &quot;2500&quot;  
  
    &quot;maximum_level&quot;   &quot;999999&quot;  
  
    &quot;allow_only&quot;     &quot;0&quot;  
  
    &quot;teamlimit&quot;      &quot;0&quot;  
  
    &quot;restrict_shop&quot;   &quot;0&quot;  
  
    &quot;preloadcmd&quot;     &quot;0&quot;  
  
    &quot;player_spawn_cmd&quot; &quot;0&quot;  
  
    &quot;round_start_cmd&quot;  &quot;0&quot;  
  
    &quot;round_end_cmd&quot;    &quot;0&quot;  
  
    &quot;numberofskills&quot;   &quot;5&quot;  
  
    &quot;numberoflevels&quot;  &quot;8&quot;  
  
    &quot;skillnames&quot;     &quot;God's Presence|Death Steal|God's Survival|Death's  
Shades|Teleport away&quot;  
  
    &quot;skilldescr&quot;     &quot;You inspire your team and give them more health|Steal the damage  
you do|Health and speed|Invisibility|Teleport&quot;  
  
    &quot;skillcfg&quot;  
    &quot;player_victim|player_attacker|player_victim|player_spawn|player_ultimate&quot;  
  
    &quot;skill1_setting&quot;  &quot;es_xsetinfo wcs_teamhp 50;es_xsetinfo wcs_alpha 50|es_xsetinfo  
wcs_teamhp 100;es_xsetinfo wcs_alpha 60|es_xsetinfo wcs_teamhp 125;es_xsetinfo wcs_alpha  
70|es_xsetinfo wcs_teamhp 150;es_xsetinfo wcs_alpha 80|es_xsetinfo wcs_teamhp 175;es_xsetinfo  
wcs_alpha 90|es_xsetinfo wcs_teamhp 200;es_xsetinfo wcs_alpha 100|es_xsetinfo wcs_teamhp  
250;es_xsetinfo wcs_alpha 100|es_xsetinfo wcs_teamhp 300;es_xsetinfo wcs_alpha 100&quot;
```

```
"skill1_cmd"    "es es_xif (server_var(wcs_team) = 2) then es ma_givehealth #T
server_var(wcs_teamhp);es es_xif (server_var(wcs_team) = 3) then es ma_givehealth #CT
server_var(wcs_teamhp);es es_xtell event_var(userid) #multi #Lightgreen : Your team gained #Green
server_var(wcs_teamhp) your godly energy giving them HP"
```

```
"skill1_sfx"    "es es_xgetplayerlocation wcs_x1 wcs_y1 wcs_z1
event_var(userid);es es_xgetplayerlocation wcs_x2 wcs_y2 wcs_z2 event_var(userid);es_xmath wcs_z2
+ 150;es est_effect 3 #a 0 sprites/lgtning.vmt server_var(wcs_x1) server_var(wcs_y1)
server_var(wcs_z1) server_var(wcs_x2) server_var(wcs_y2) server_var(wcs_z2) 2 40 10 200 255 205
255"
```

```
"skill2_setting"  "es_xset wcs_divider 2;es_xset wcs_alpha 50|es_xset wcs_divider
1.9;es_xset wcs_alpha 70|es_xset wcs_divider 1.6;es_xset wcs_alpha 90|es_xset wcs_divider
1.3;es_xset wcs_alpha 110|es_xset wcs_divider 1.2;es_xset wcs_alpha 130|es_xset wcs_divider
1.1;es_xset wcs_alpha 150|es_xset wcs_divider 1;es_xset wcs_alpha 170|es_xset wcs_divider
1;es_xset wcs_alpha 190"
```

```
"racealias_An2"  "es_set wcs_dmg event_var(dmg_health);if
(server_var(wcs_game) != server_var(wcs_game_css)) then es_xrand wcs_dmg 1 20;es_xmath
wcs_dmg float;es_math wcs_dmg / server_var(wcs_divider);es est_RoundDecimal wcs_dmg
server_var(wcs_dmg) 0;es est_Health event_var(attacker) + server_var(wcs_dmg);wcs_getlanguage
wcs_lng wcs_lng_r_vampiric1;es_format wcs_lng server_var(wcs_lng) server_var(wcs_dmg);esnq
est_csay event_var(attacker) server_var(wcs_lng);wcs_getlanguage wcs_lng
wcs_lng_r_vampiric2;es_format wcs_lng server_var(wcs_lng) server_var(wcs_dmg);esnq est_csay
event_var(userid) server_var(wcs_lng)"
```

```
"skill2_cmd"    "if (server_var(wcs_dice)
```

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