

CSS Public Mix server back up

Posted by DreamState - 06 Sep 2010 21:30

I've tested as far as possible tonight and so far it's worked as expected.

60 seconds nade warmup followed by lo3 and match config - first to 16 rounds - auto-team swap @ half-time.

Set maps to d2,inferno,train,nuke atm. Map votes should be working now.

Any comments or thoughts please put them here.

81.19.209.200:27130 @ TWKgaming.com CSS#8 | PUBLIC MIX | de_maps
