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CSS Public Mix server back up Posted by DreamState - 06 Sep 2010 21:30

I've tested as far as possible tonight and so far it's worked as expected.

60 seconds nade warmup followed by Io3 and match config - first to 16 rounds - auto-team swap @ half-time.

Set maps to d2, inferno, train, nuke atm. Map votes should be working now.

Any comments or thoughts please put them here.

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