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Updates for Deathmatch
Posted by DreamState - 29 Aug 2008 15:58

I've watched today the server with players on for most of the day so I figured it was time for some updates.

I am going to install mani and remove some of the meta-mod admin system.

With mani I can restrict weapons on certain maps (including AWP).

I have also added more maps to the end-of-map vote and removed some.

aim afc lasercage v1.bsp

aim_ag_texture_city_advanced.bsp

de dust2 mariostyle.bsp

de_godzilla.bsp

de_marijuan_bust.bsp

de_morningwood_v2.bsp

dm dimensions.bsp

fy_dynamite.bsp

gg_simpsons_dust.bsp

de dust2 mariostyle, in particular is worth a look

Re:Updates for Deathmatch Posted by Luckie - 29 Aug 2008 16:30

im just glad we've got mani on now - hate that other stupid plugin

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Re:Updates for Deathmatch Posted by DreamState - 29 Aug 2008 17:32
Jack The Ripper wrote:
i prefer mani as well - i know how to use it, and the other admin system confused me
ALOT [®]
Lool.
I'm not going to say a thing :dry: :blink:
Will be done soon - maybe tonight ⁶
Re:Updates for Deathmatch Posted by Jack The Ripper - 29 Aug 2008 17:48
DreamState wrote:
Jack The Ripper wrote:
i prefer mani as well - i know how to use it, and the other admin system confused me
ALOT [©]

TWKgaming.com - TWKgaming.com Generated: 19 May, 2024, 15:34 lin not going to say a thing :dry: :blink: * lill finish it for you then - "not hard to confuse you mate Something along those lines? Re:Updates for Deathmatch Posted by Galli - 29 Aug 2008 17:54 One word: SWEEEEEEEETTTTT!!!!!!!B) :cheer: * ______ Re:Updates for Deathmatch Posted by DreamState - 29 Aug 2008 18:18 **Jack The Ripper wrote: DreamState wrote: Jack The Ripper wrote:** i prefer mani as well - i know how to use it, and the other admin system confused me

ALOT [®]

TWKgaming.com - TWKgaming.com Generated: 19 May, 2024, 15:34 lin not going to say a thing :dry: :blink: * lill finish it for you then - "not hard to confuse you mate Something along those lines? 6 I've not a clue why you would think that..... but yes. Re:Updates for Deathmatch Posted by DreamState - 29 Aug 2008 21:39 Mani on. Few issues remaining to sort - like end-of-map votes. edit: sorted - just a few minor things now.