

A map edit I made for entertainment

Posted by VooDoo - 26 Apr 2011 19:30

Well, as the map "anticamper" is played an AWFUL lot on the server, its gotten quite boring, so I decided to re-textureize it and give it a new look...

I CALL IT "AntiCamper_Dust_Retex", you can view it here:

steamcommunity.com/id/UWLPancakes/screen...63203084/?tab=public

im hoping that it could be uploaded to the server along with my other map 🙄, but no rush...

-MAP UPDATED NOW!

www.mediafire.com/?6h1krld6ftaw9e8

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Re: A map edit I made for entertainment

Posted by VooDoo - 27 Apr 2011 19:17

Okay, the map is finished and will be uploaded in about 30 mins (im currently ingame)

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Re: A map edit I made for entertainment

Posted by Supa - 27 Apr 2011 19:30

Good job Voodoo 🍌

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Re: A map edit I made for entertainment

Posted by VooDoo - 27 Apr 2011 22:54

Okay, the map was uploaded to the server, a lot of people were raging at the fact I didn't fix the spawn points so I have spread the spawn points now, also I added 4 more so there is plenty of spawns for all the players.

also if there is any other edits anyone can suggest id be happy to explore/execute the idea..

so.. fire away.. (ill be re-uploading tomorrow) -- *28th* --.. at that point the new version will be uploaded and the old will be removed. 😊

Re: A map edit I made for entertainment

Posted by VooDoo - 28 Apr 2011 22:29

Bwahahahahaha! The new update of the map is finished!!!!, there is a few changes from the previously submitted one, but I will let you find out yourself..

but the one I will tell you about is:

FIXED SPAWNS 😊
, it may still bug if each team has more than 12 player but as the server size total is 20 that shouldnt be a problem (im just about to re-link the download)

Re: A map edit I made for entertainment

Posted by Pooky - 29 Apr 2011 08:49

Cheers mate, will re-upload aswell.

Re: A map edit I made for entertainment

Posted by VooDoo - 29 Apr 2011 11:42

Hey pooky sorry to say but the players have found a new bug in my new-update of the map,

the "Bullet Blockers" in the glass changed to InvisiblePlatforms which allowed players to shoot through the glass without it even touching the glass, I am currently fixing this but we should still test the map on the test server before changing it with the one currently on the server, I also will re-name the map to: Anticamp_TWK_Fix

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Re: A map edit I made for entertainment

Posted by Supa - 29 Apr 2011 11:59

Yea I noticed you could shoot through on most spots but not everywhere. Anyhow good luck fixing it 🤔

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Re: A map edit I made for entertainment

Posted by H.V.Reported? - 29 Apr 2011 13:15

its a awesome map dude, good job !

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Re: A map edit I made for entertainment

Posted by Pooky - 29 Apr 2011 14:31

sigh, ok .

I'll disable the current version. Gimmy a shout when you've fixed it

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Re: A map edit I made for entertainment

Posted by Xenophobe - 01 May 2011 13:03

Dude that's sexy! :O

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