

Hello folks, I've just updated the Creative MineCraft server to 1.6.6 (that was yesterday, thanks Notch).

And also updated the Bukkit mod, allowing new plugins and greater stability.

Also upgraded the JVM Heap size to 4Gb, means, the server now has a total of 4Gb to run smoother and not kicking out of memory errors, thus trashing the map (it has 6hour lapse backups anyway)

Thanks to all folks who play there and are making nice things!

Today already banned 3 players, if you are joining now, we don't tolerate any misbehaviour, griefing or any other offences to the players or their work.

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