Ok, so we all know the story - Valve updated CS:S and a lot of things pretty much died, one of the big ones being the WarCraft mod.

Lucky for us Pooky has been working tirelessly on pulling our server from the grave. It's still going to take a lot of time to get things back as fully as they were - in particular the large amount of races, etc.

But what he has achieved so far is something of a rarity atm - a functioning WCS server WITH effects WITH sounds WITH races working as expected!! A lot of thanks is also due to the WCS community itself that has also worked hard to update and re-code for the new CS:S.

So, it's time to start notching up those levels and re-experiencing the WCS mod on the new Orangebox Source. And expect new races to be added fairly regularly!

Check out the new TWKgaming.com WCS:OB server @ 81.19.209.200:27030